



# A Process Model of Situated Cognition in Military Command and Control

Collaboration and Knowledge Management
Workshop
11 - 13 January 2005
San Diego, CA



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maintaining the data needed, and c including suggestions for reducing	lection of information is estimated to ompleting and reviewing the collect this burden, to Washington Headqu uld be aware that notwithstanding an DMB control number.	ion of information. Send comments arters Services, Directorate for Infor	regarding this burden estimate of mation Operations and Reports	or any other aspect of the 1215 Jefferson Davis	nis collection of information, Highway, Suite 1204, Arlington	
1. REPORT DATE  JAN 2005		2. REPORT TYPE		3. DATES COVE 00-00-2005	to 00-00-2005	
4. TITLE AND SUBTITLE				5a. CONTRACT NUMBER		
A Process Model of Situated Cognition in Military Command and Control				5b. GRANT NUMBER		
Control				5c. PROGRAM ELEMENT NUMBER		
6. AUTHOR(S)				5d. PROJECT NUMBER		
				5e. TASK NUMBER		
				5f. WORK UNIT NUMBER		
7. PERFORMING ORGANIZATION NAME(S) AND ADDRESS(ES)  Naval Postgraduate School, Monterey, CA, 93943					8. PERFORMING ORGANIZATION REPORT NUMBER	
9. SPONSORING/MONITORING AGENCY NAME(S) AND ADDRESS(ES)				10. SPONSOR/MONITOR'S ACRONYM(S)		
				11. SPONSOR/MONITOR'S REPORT NUMBER(S)		
12. DISTRIBUTION/AVAILABILITY STATEMENT  Approved for public release; distribution unlimited						
13. SUPPLEMENTARY NOTES  Collaboration and Knowledge Management (CKM) Workshop, 11-13 Jan 2005, San Diego, CA						
14. ABSTRACT						
15. SUBJECT TERMS						
16. SECURITY CLASSIFIC		17. LIMITATION OF ABSTRACT	18. NUMBER OF PAGES	19a. NAME OF RESPONSIBLE PERSON		
a. REPORT <b>unclassified</b>	b. ABSTRACT unclassified	c. THIS PAGE <b>unclassified</b>	Same as Report (SAR)	42	RESI ONSIBLE FERSON	

**Report Documentation Page** 

Form Approved OMB No. 0704-0188





## **Agenda**

- □ Situation Awareness versus Situated Cognition
- □ A Process Model of Situated Cognition
- □ The *USS Stark*: A Case Study (Individual)
- □ Team versus Shared Situation Awareness
- □ The *USS Stark*: A Case Study (Distributed)
- Measurement Methods and Metrics



Descriptions
of Situation
Awareness

"The *perception of elements* in the environment within a volume of time and space, the *comprehension of their meaning*, and *their status* in the near future." (Endsley, 1988)

"A common, relevant picture of the battlefield scaled to specific levels of interests and special needs."

(TRADOC Pamphlet 525-5)

"The **product** of applying analysis and judgment to the common operational picture..." (FM 3-0 (Operations))

Ideal SA; Achievable SA; Actual SA (Pew, 2000)

"Where am I? Where's my buddy? Where's the enemy?" (An Army Officer)

"That's my SA (pointing to his FBCB2 screen)." (An Enlisted Soldier)



State

Thing

Product

Information



## **Methods for Measuring SA**



Subjective 
Objective

Prospective 
Retrospective

Direct 
Indirect

Obtrusive 
Unobtrusive

- □ SART: Situational Awareness Rating Technique
- □ SA-SWORD: Situation Awareness-Subjective Workload Dominance
- □ SARS: Situation Awareness Rating Scale
- MARS: Mission Awareness Rating
- □ SAGAT: Situational Awareness Global Assessment Technique
- □ SALIENT: SA Linked Instances Adapted to Novel Tasks
- □ SABARS: Situation Awareness Behaviorally Anchored Rating Scale

#### These methods tend to measure:

- □ <u>states</u>, not processes
- □ *humans*, not systems



## **An Alternative to Situation Awareness**



What is needed is a model and a methodology that:

- □ focuses on *processes* rather than states
- □ includes both *human and machine* 'components' of a system
- □ is oriented on assessing *human-system performance*
- □ tracks the *evolution* of activities and cognition



## **Situated Cognition**

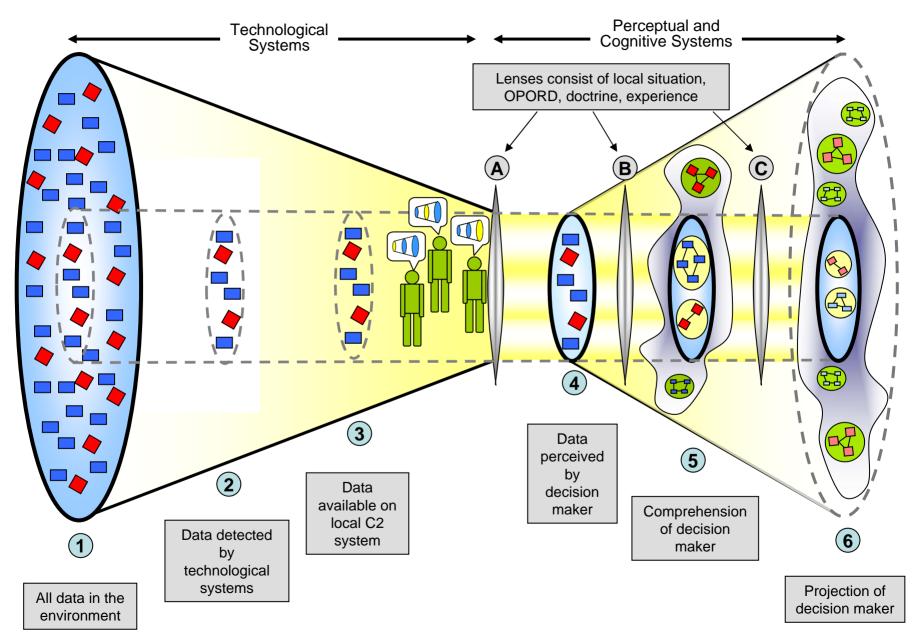


- □ Borrowed from the learning and linguistics literature
- Includes mental activities embedded in an evolving

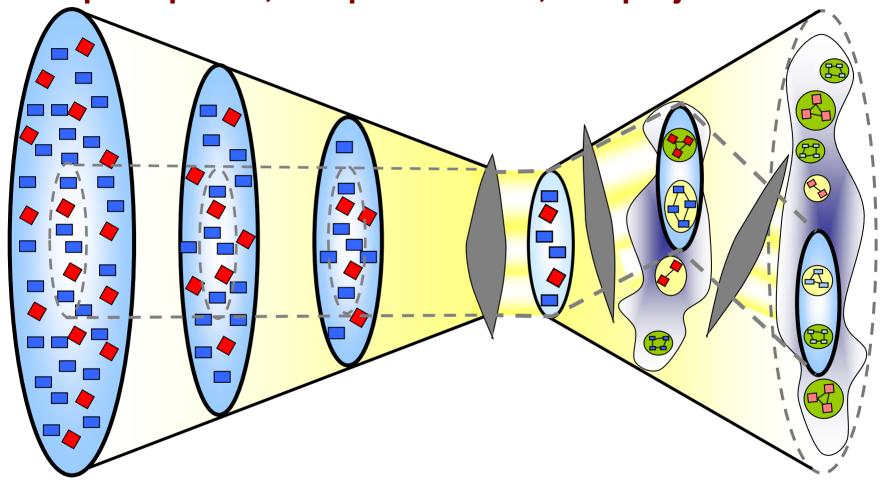
#### context

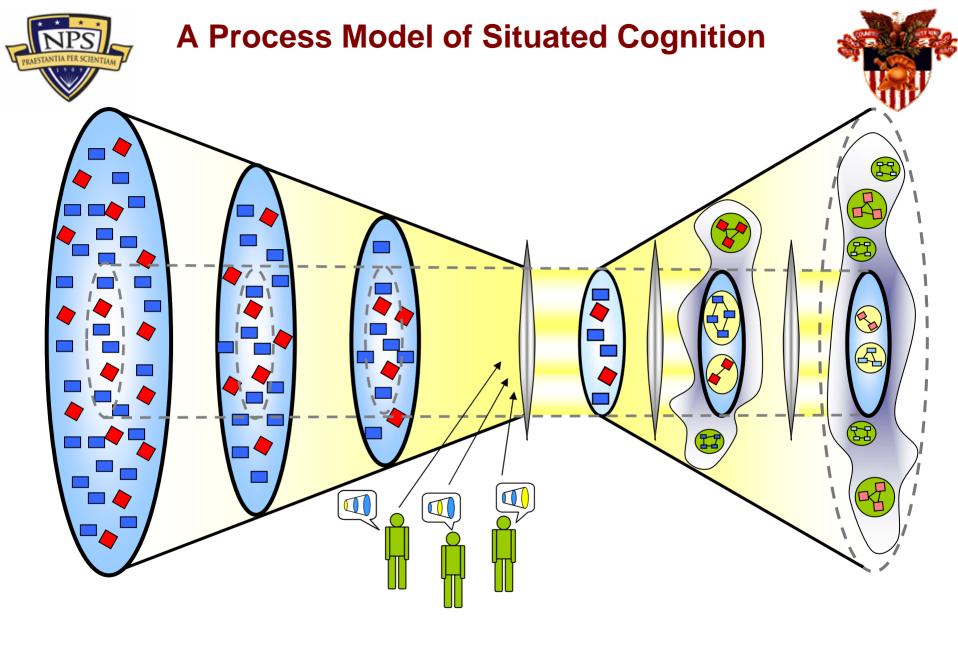
- □ Includes *human and machine agents*
- □ Involves collaborative activities
- □ Goal-directed

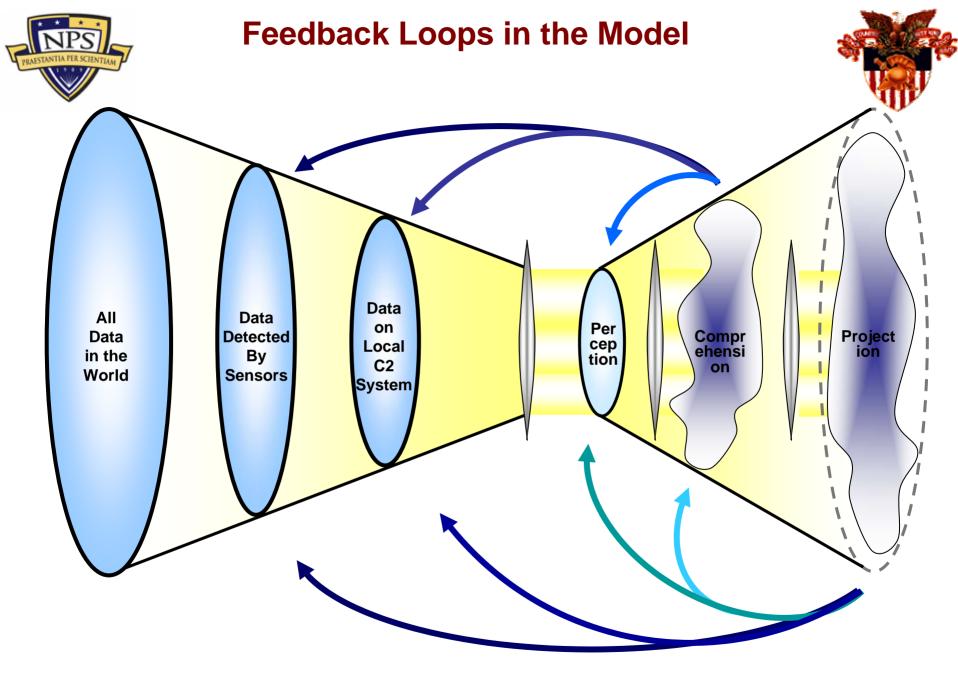
### A Process Model of Situated Cognition

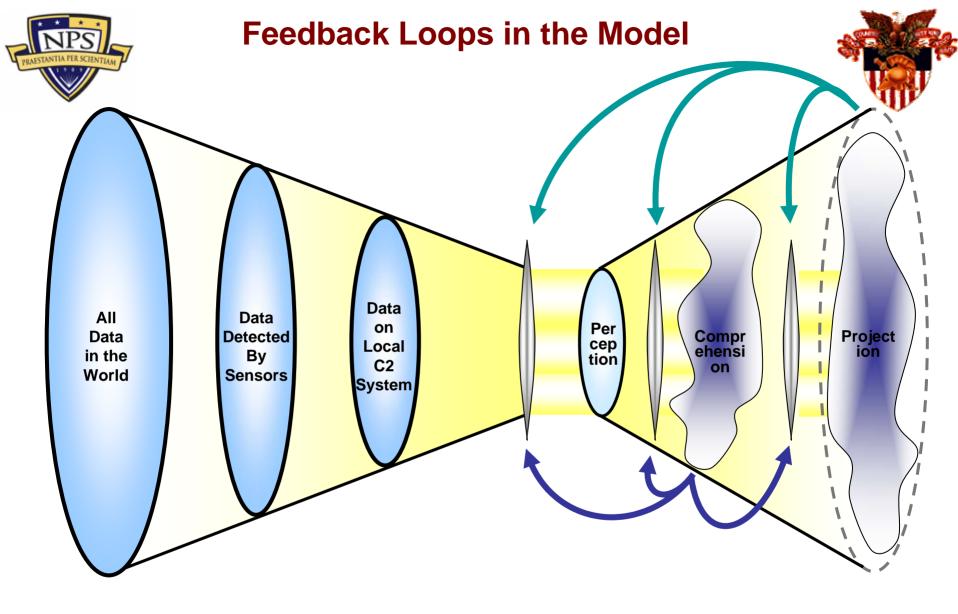


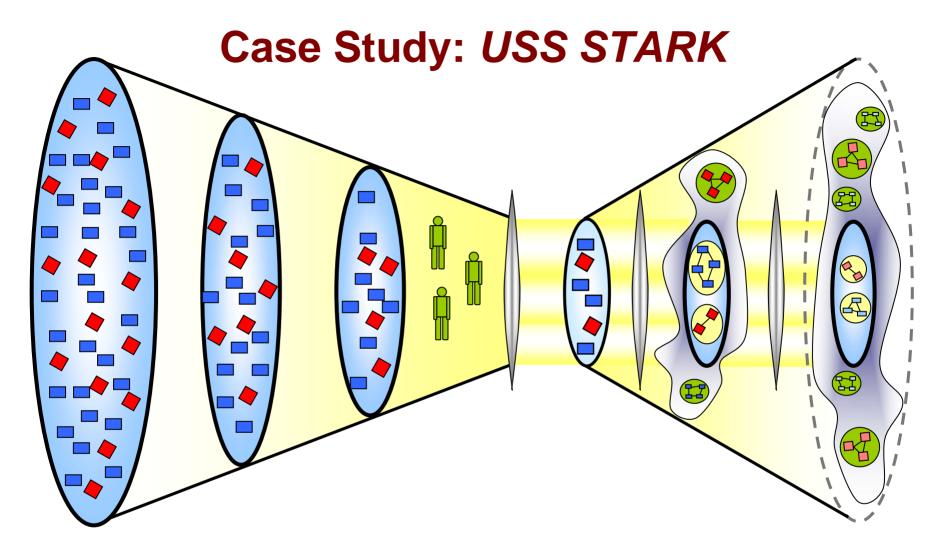
Misshaped lenses will skew a decision maker's perceptions, comprehensions, and projections







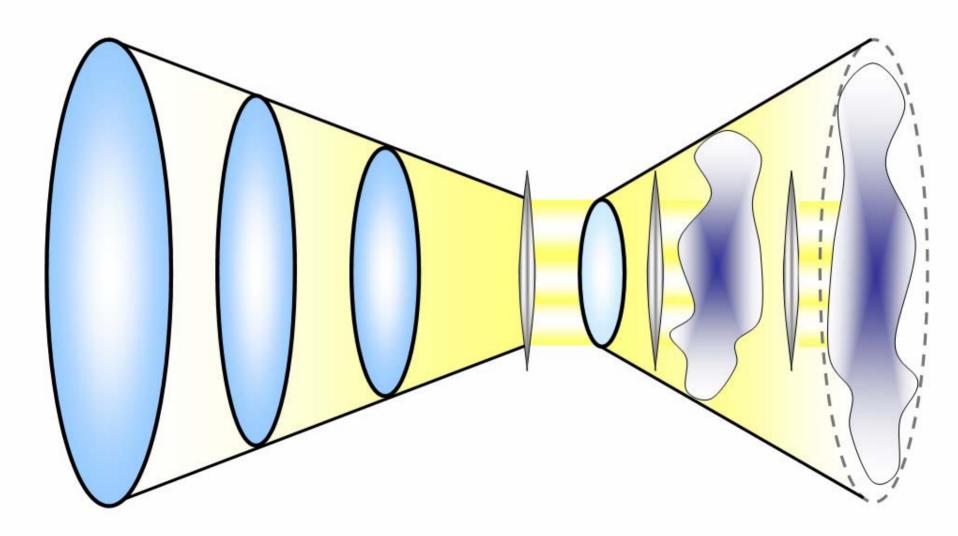




On the evening of May 17, 1987, the *USS Stark* was patrolling international waters in the Persian Gulf off the coast of Bahrain and Saudi Arabia. At 2109 that evening, the *USS Stark* was struck by the first of two Exocet AM-39 anti-ship cruise missiles, fired from an Iraqi F-1 Mirage fighter.



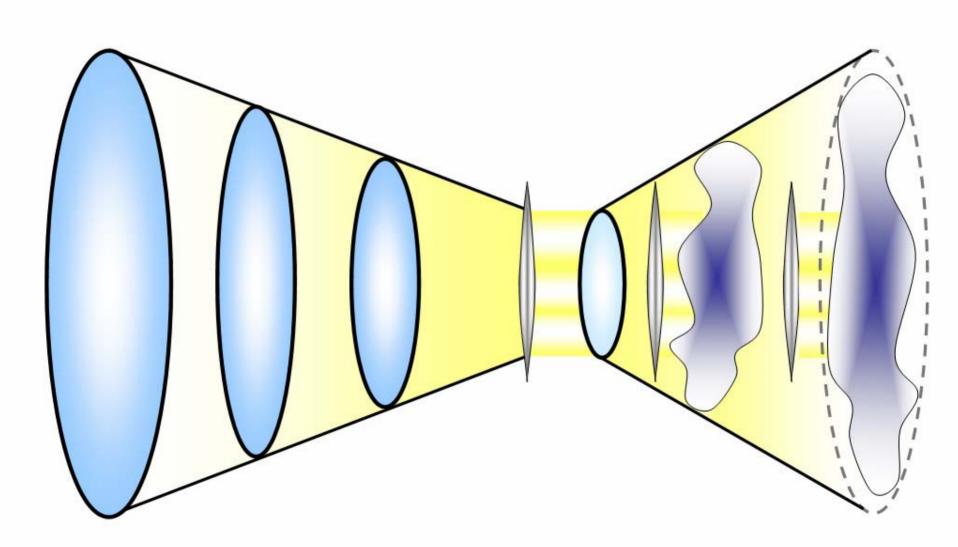








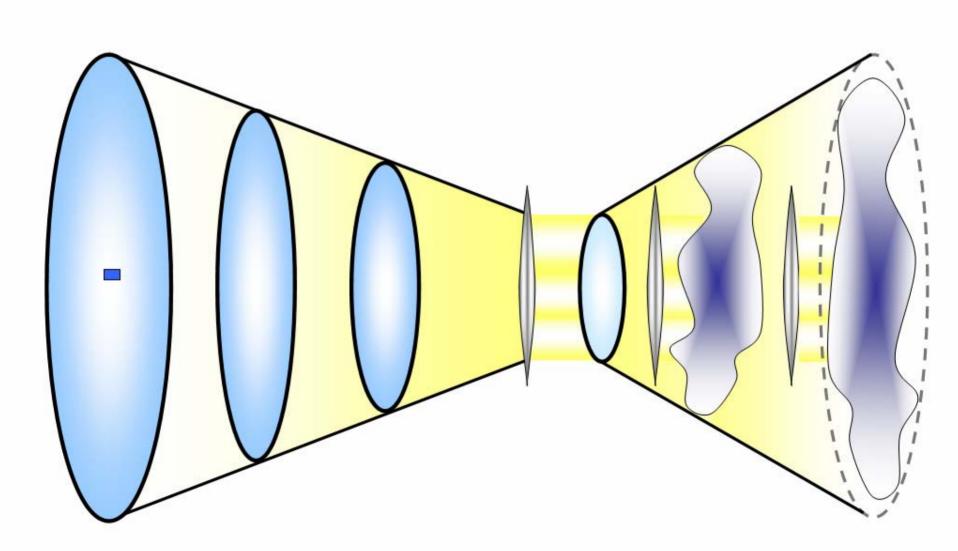
Stark is 12nm west of Iraqi exclusion zone.







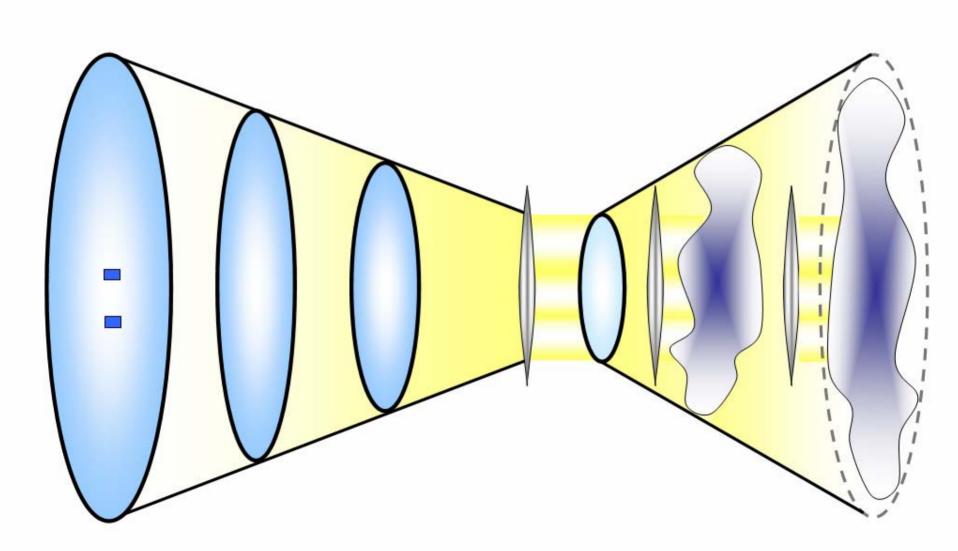
AWACS is aloft.







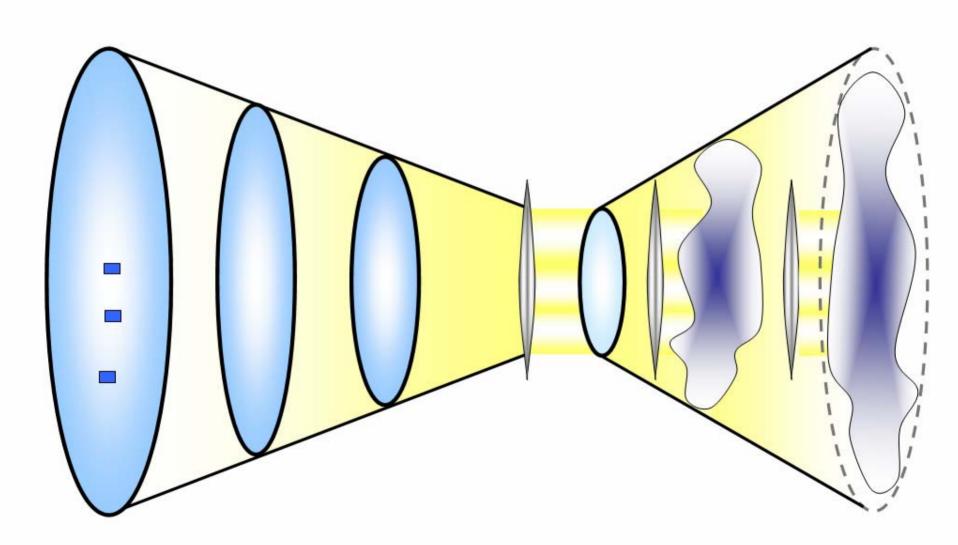
Other USN vessels are in the area.





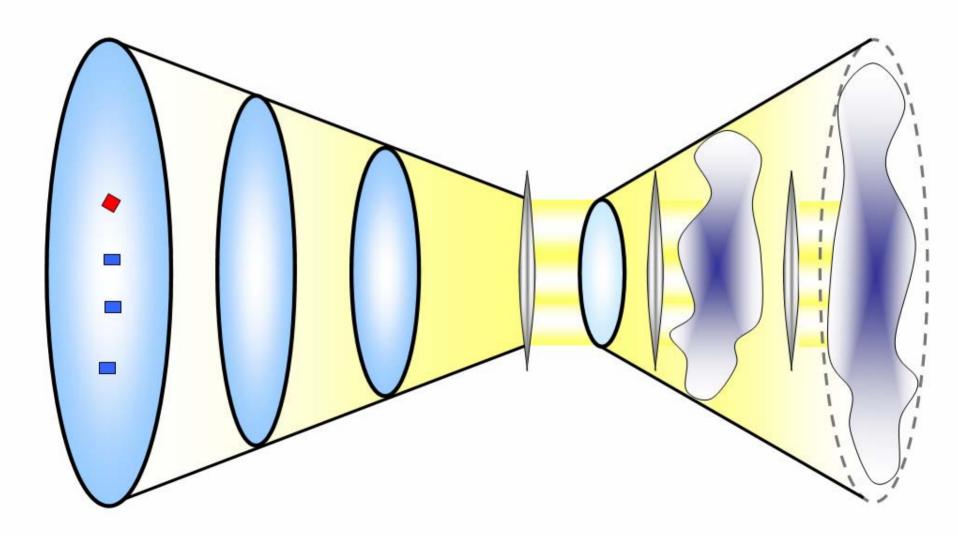


Iraqi F-1 Mirage flying toward the USS Stark.









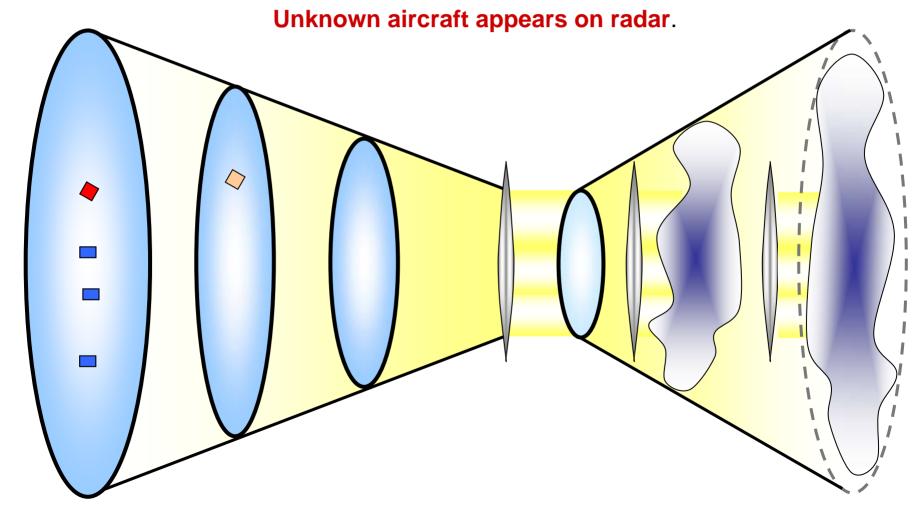


#### **Oval 2: Sensor Coverage**



USS Stark is 12 nm from Iraqi exclusion zone. AWACS is aloft.

Other USN vessels in the area.



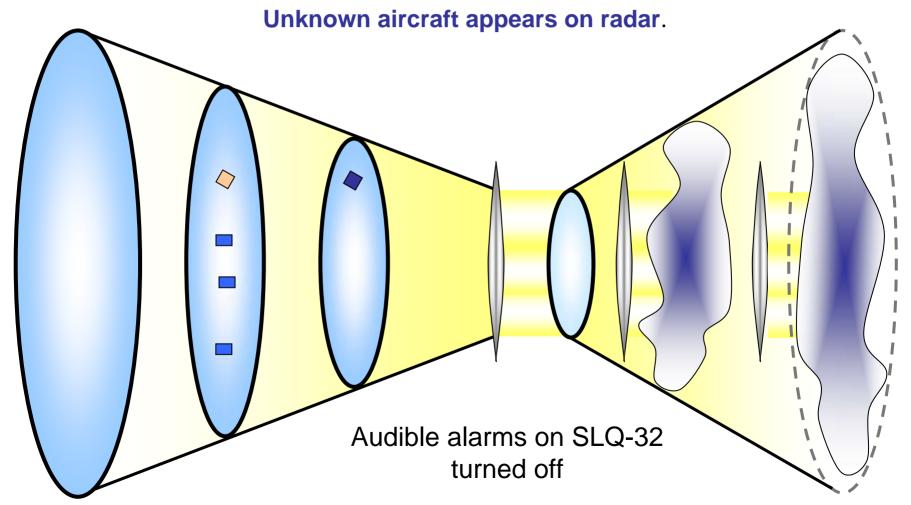


## **Oval 3: Workstation Display**



USS Stark is 12 nm from Iraqi exclusion zone. AWACS is aloft.

Other USN vessels in the area.

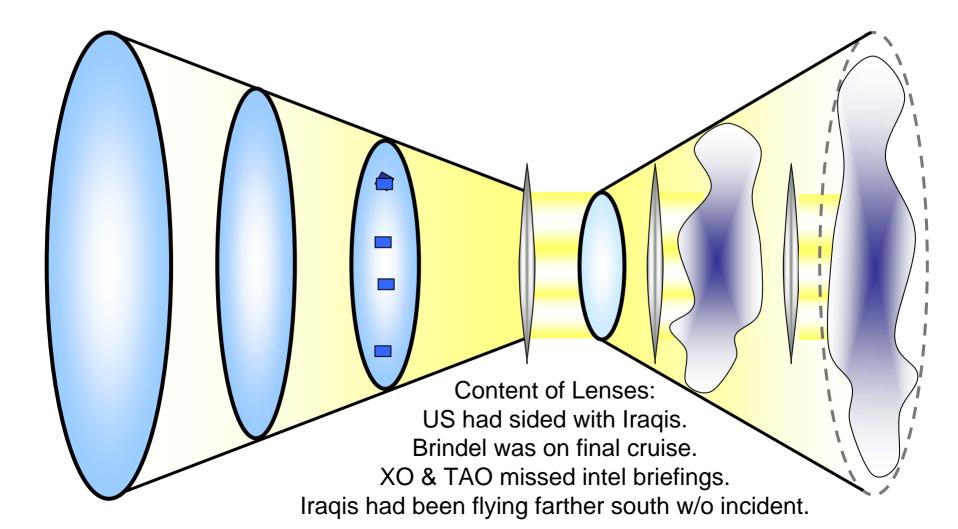




## **Oval 4: Perception**



Aircraft on detected on radar. Aircraft tagged as friendly.

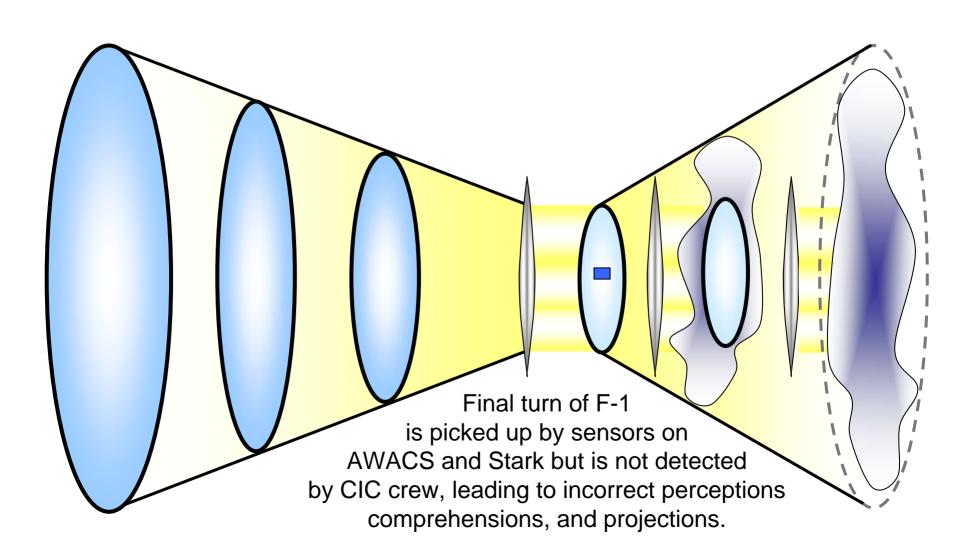




## **Oval 5: Comprehension**



Aircraft is no threat to USS Stark.

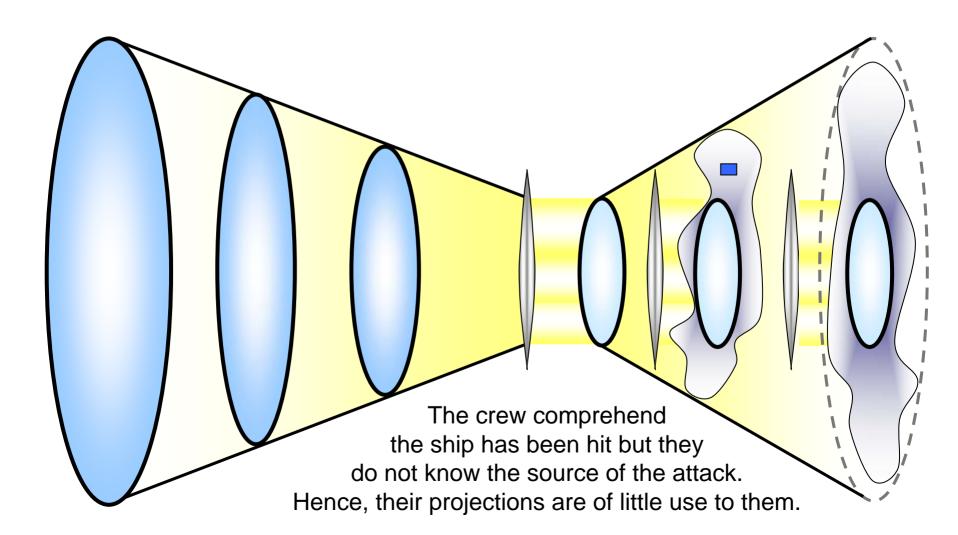




## **Oval 6: Projection**



Aircraft will turn away from USS Stark.





#### **Team Situation Awareness**



The degree to which all team members possess the SA required for their jobs.

Tm Member One Sub-Goal A

Tm Member Two Sub-Goal B Tm Member Three Sub-Goal C



Team Goal

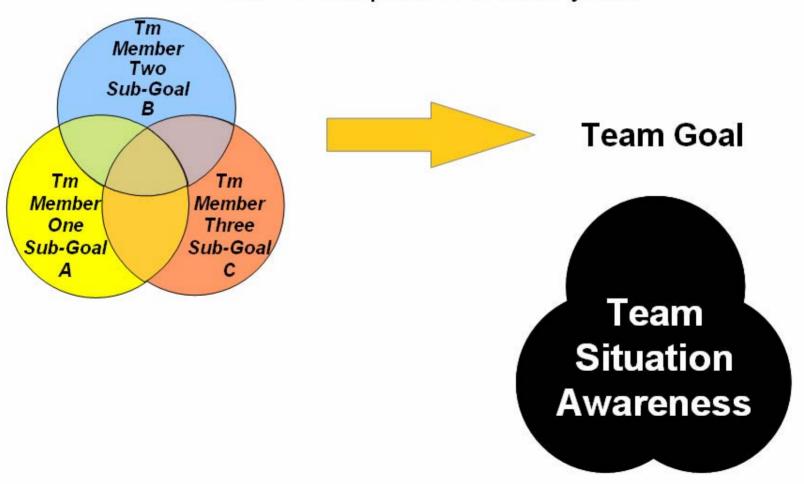
Team Situation Awareness



#### **Team Situation Awareness**



The degree to which all team members possess the SA required for their jobs.

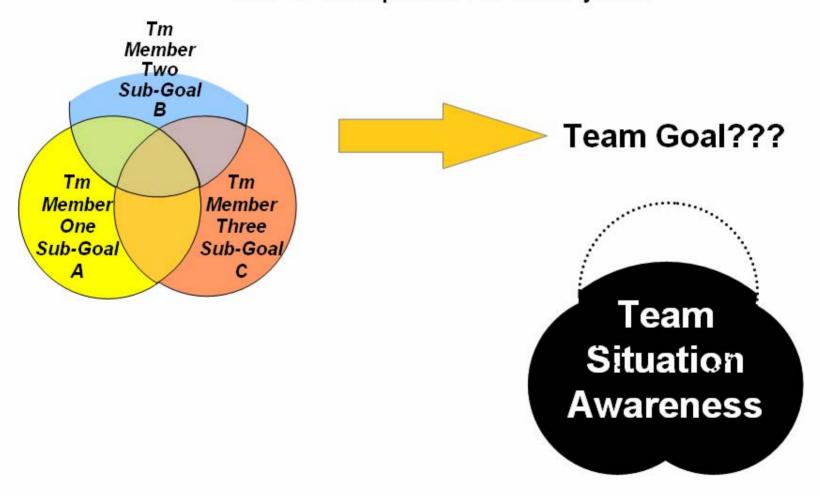




#### **Team Situation Awareness**



The degree to which all team members possess the SA required for their jobs.

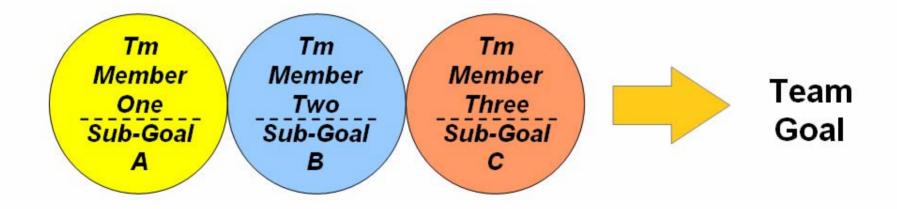




#### **Shared Situation Awareness**



The degree to which team members possess the same SA.



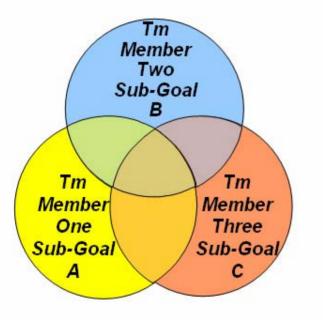
No Shared Situation Awareness

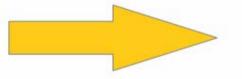


#### **Shared Situation Awareness**



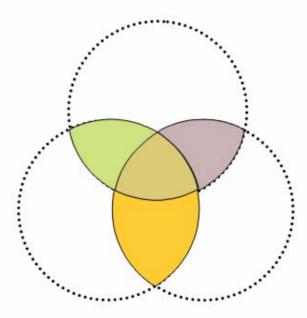
The degree to which team members possess the same SA.

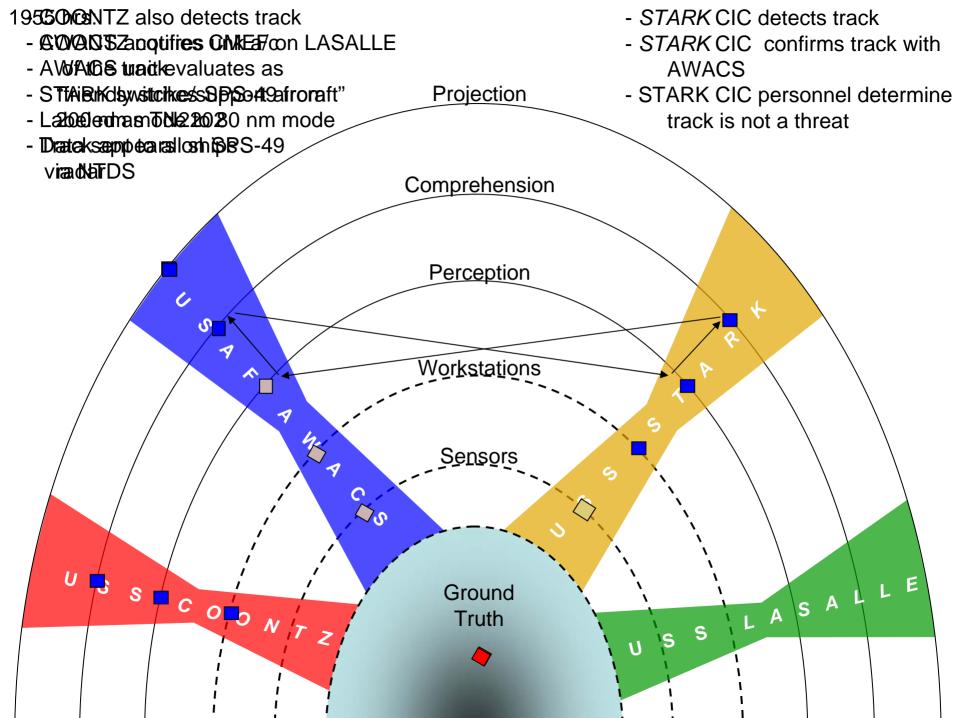




**Team Goal** 

Shared Situation Awareness







## **Process Tracing**



- Maps out how the incident unfolded
- □ Focuses on how a given outcome came about
- Externalizes internal processes
- □ Uses data from multiple sources
- Describes the sequence of information flow and

knowledge activation

(After Woods, 1993)



## **Metrics for Situated Cognition**



#### **Technological side of model:**

•Playback of ground truth using various sources (e.g., database queries, screen captures)

#### **Human side of model:**

- Individual characteristics of sensemakers
   Experience and training (including proficiency with computers and technology)
   Personality, Intellect
   Index of Learning Styles
- •Behavioral Analysis (direct observation, voice and A/V Recordings)
  Noldus System for Behavioral Capture and Analysis
- •Physiological measures of participants (Head and Eye movements, heart rate variability, EEGs)
- •Geographical Recall and Analysis of Data in the Environment (GRADE)
- Cued Retrospective Interviews



## **Evaluating Data Sources**





SWAC GRADE VIEWS

**Objective** 

#### **Obtrusive**

GRADEARI

Audio Video ritors discording Audio Video Handrick Monitors Queries Wist Monitors Honitors Audio Video Queries Retro Interviews C.C.

Unobtrusive

Data	Ovai	
<b>Dbase Queries</b>	1, 2	

Audio/Video 2, 3, 4, 5, 6

GRADE 4, 5, 6

Retro Interviews 4, 5, 6

Data Oval SWAG-C 4, 5

HR Monitors 4, 5

**SART 4, 5, 6** 

Wrist Monitors 4



#### **GRADE**



## (Geographical Recall and Analysis of Data in the Environment)

- Not a memory test. A way to gauge where the officer is focused at that moment.
- Facilitates comparison between Oval 3 (what is displayed on local workstation) and Oval 4 (what is perceived by the decision maker).
- On cue participants turn away from the screen.
- "As quickly as possible, sketch the portion of the battlefield on which you are currently focused in sufficient detail to communicate it to a fellow staff officer."
- Flip an acetate overlay
- "Tell me what the battlespace will look like 30 minutes from now."
- Number and timing of GRADE events based on scenario.

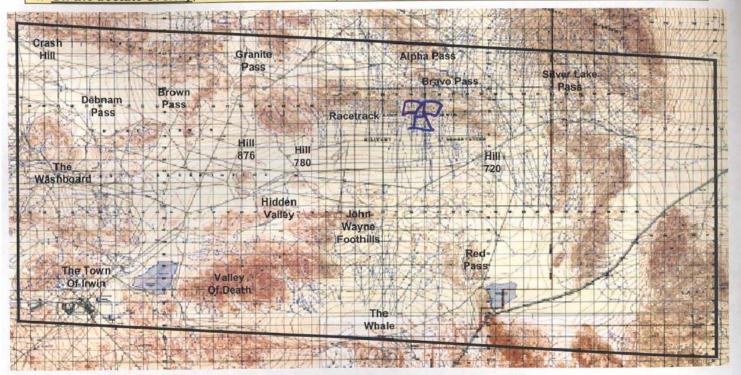


## **Sample GRADE**



#### INSTRUCTIONS

- 1. Fill in your SART ratings below. (Refer to descriptions on the inside cover of this binder if necessary.)
- 2. On the paper map, as quickly as possible, sketch the portion of the battlefield on which you are currently focused in sufficient detail to communicate it to a fellow staff officer.
- 3. Flip the acetate overlay.
- 4. On the acetate overlay, sketch what the battlespace will look like 30 minutes from now.



Supply (1 to 7)

Understanding (1 to 7) \_\_\_\_\_\_\_



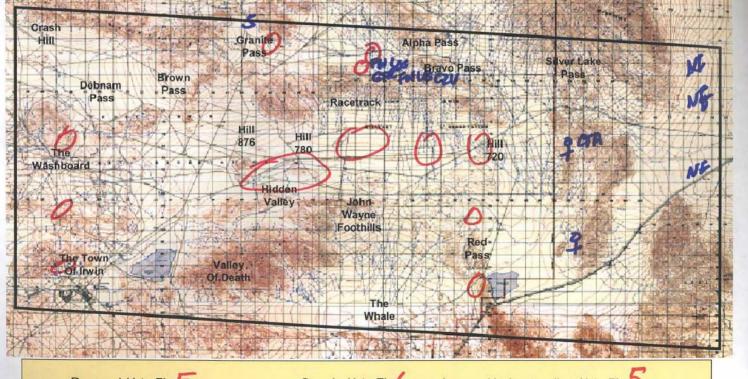
## **Sample GRADE**



Seat Date: \_\_\_\_\_ Time: \_\_\_\_\_

#### INSTRUCTIONS

- 1. Fill in your SART ratings below. (Refer to descriptions on the inside cover of this binder if necessary.)
- 2. <u>On the paper map</u>, as quickly as possible, sketch the portion of the battlefield on which you are currently focused in sufficient detail to communicate it to a fellow staff officer.
- 3. Flip the acetate overlay.
- 4. On the acetate overlay, sketch what the battlespace will look like 30 minutes from now.



Demand (1 to 7) 5

Supply (1 to 7) 6

Understanding (1 to 7) 5



#### GRADE

## (Adapted for Trident Warrior '04) Experimental Design



**USS TARAWA USS JPJONES USS Pearl Harbor** TAO TAO TAO **ESG ESG ESG PHIBRON PHIBRON PHIBRON** 2 3 2 3 3 Α Α Α В B В

4 Data Pauses within each Segment (1/2/3) of each Scenario (A/B/C)

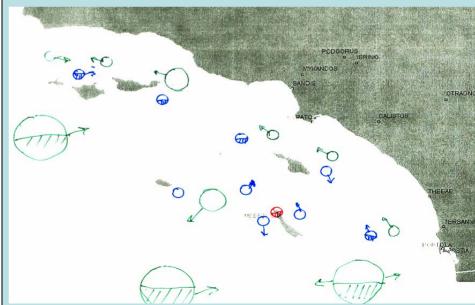
## **Ground Truth**

## **GRADE**











## Results



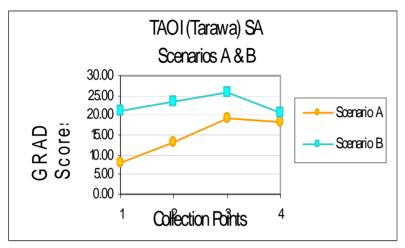


 Chart I – progression of GRADE scores from Scenarios A to B

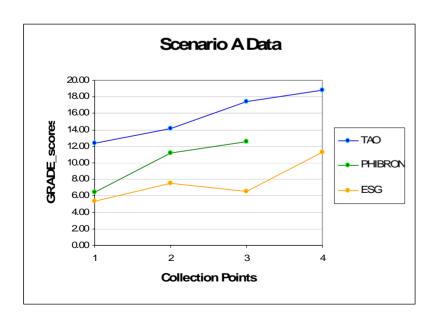
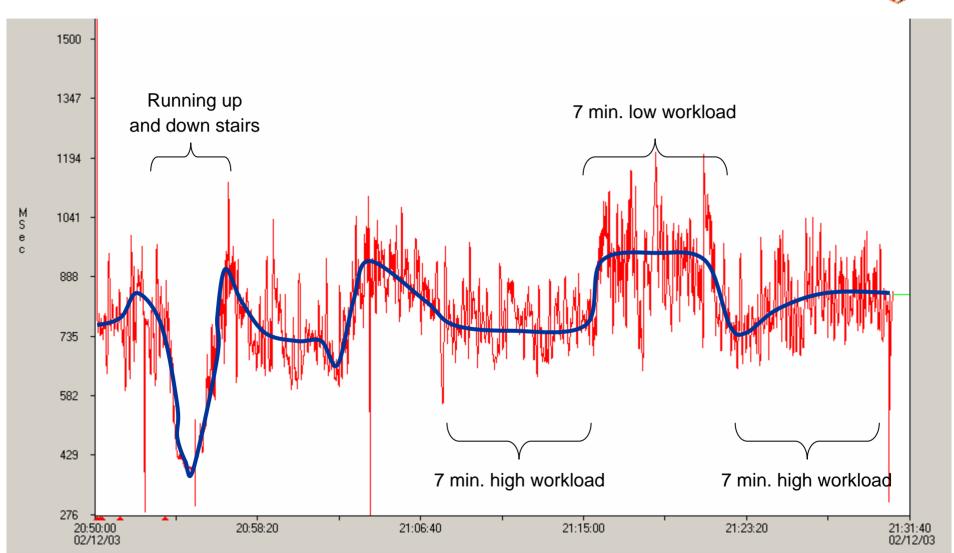


 Chart II – variation in GRADE scores among different watch stations (TAO/ESG/PHIBRON)



## **Sample Heart Rate Variability**

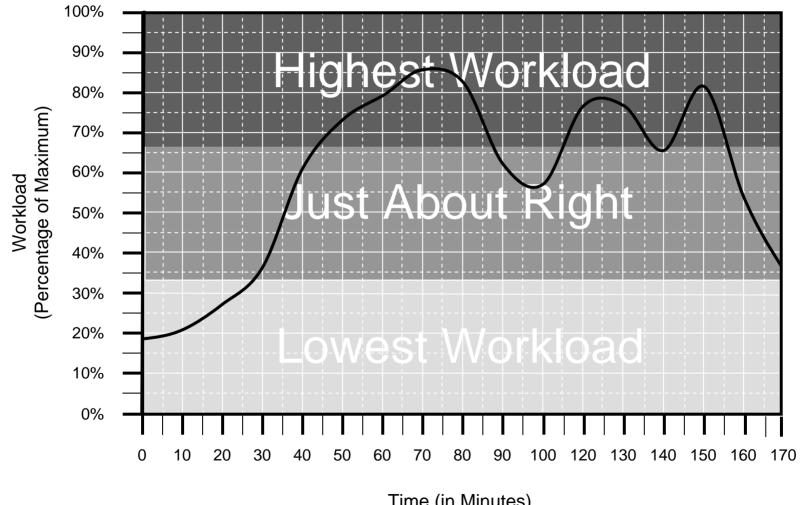






#### Subjective Workload Assessment Graph (Cognitive) (SWAG-C)





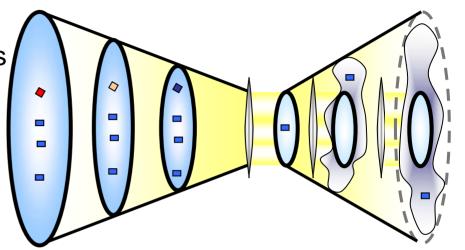
Time (in Minutes)



## **Summary**



□ The case of the *USS Stark* illustrates the *utility of the process model* of situated cognition as a descriptive and explanatory tool for both individual and collaborative activities.



- ☐ The model *combines both human* and machine system components.
- □ By employing multiple methods of data collection, *the evolution of an event can be traced* as data and information flow through the machine and human components of the system.
- □ The model facilitates determining when and how activities go awry.
- □ Knowledge of how and when errors occur is *critical to the design of* new C2 systems and the re-design of existing systems.





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